

MEETING LOG

SUBJECT: Meeting with the ASTM F15.22 Toys Task Group Chair

FY 23 OP PLAN ENTRY: Toys

DATE OF MEETING: 12/5/2023

LOCATION OF MEETING: 5 Research Place Rockville, MD 20850

CPSC STAFF FILING MEETING LOG: Benjamin Mordecai (bmordecai@cpsc.gov, 301-987-2506)

FILING DATE: 1/9/2024

CPSC ATTENDEE(S): Benjamin Mordecai (LSM), Jill Hurley (ESHF), Stephen Harsanyi (ESHF), Matthew Kresse (LSM), Zachary Goldstein (LSM), Brian Baker (LSM), Lawrence Mella (ESMC), Daniel Taxier (EXHR), Jacqueline Campbell (EXHR), Andrew Stadnik (LS), Duane Boniface (EXHR)

NON-CPSC ATTENDEE(S): Jos Huxley, Senior Vice President of Technical Affairs at the Toy Association (TA) and ASTM 15.22 Task Group Chair

Summary of Meeting:

Jos Huxley, Senior Vice President of Technical Affairs at the Toy Association (TA) and ASTM 15.22 task group chair, met with CPSC staff for a "meet and greet" and to discuss at high-level ASTM activities pertaining to toys.

The meeting began with introductions followed by an overview of the National Product Testing and Evaluation Center (NPTEC). Staff provided a tour of the NPTEC, where Huxley and staff engaged in some general technical discussion on topics of interest, such as ride on toys, age determination guidelines, neck floats, water beads, magnets, and batteries. Staff focused on testing protocols and equipment and both parties took the opportunity to have a face-to-face, high-level discussion on the topics of interest and how both parties could be more effective in the revision process. For example, Huxley and staff discussed scope issues related to neck floats that will be helpful to understand as staff engages with the subcommittee on the issue. Staff encouraged Huxley in his role as task group chair to employ some techniques for enhancing productivity in the ASTM F15.22 subcommittee, such as forming more targeted task groups and employing shared workspaces for data and other documents.

Next Steps:

ASTM will schedule meetings for batteries as well as water beads in January 2024.